

City of Wendell
Council Meeting Minutes
November 3, 2022

Mayor Rebecca Vipperman called the regular meeting of the Wendell City Council to order at 7:00 PM. Council members present were **Council President BJ Marshall** and **Councilman Shaun Spencer, Councilman Juan Gonzales, Councilman John Gnesa** was present. City Attorney Tim Stover was also present.

COUNCIL MEETING MINUTES

No minutes to approve

BILLS

Councilman Juan Gonzales made a motion to approve the bills as presented in the amount of \$42,938.45. **Councilman Shaun Spencer** seconded the motion. Roll call vote taken; Councilwoman Marshall- Aye, Councilman Spencer- Aye, Gonzales- Aye, Councilman Gnesa- Aye; all approved; none opposed; motion passed.

NEW BUSINESS (action items)

A. Snake River Basin Moratorium Order

Councilwomen BJ Marshall made a motion to approve and proceed with objection and request for hearing. **Councilman John Gnesa** seconded the motion. Roll call vote taken; Councilwoman Marshall- Aye, Councilman Spencer- Aye, Gonzales- Aye, Councilman Gnesa- Aye; all approved; all approved; none opposed; motion passed.

B. Valley Beef Update

Curtis Merrill presented that their engineer has failed with the plan that was presented. Valley Beef is still trying very hard to meet City of Wendell standards. Bob has not seen anything concerning at the ponds.

No motion needed.

C. Proposed Truck Wash

Todd Rasmussen will only be needing city sewer. It will be an exterior truck wash only. Gooding County Planning & Zoning (Cynthia Scott) would like a letter of acknowledgement of area of impact, sewer agreement & agreement between city and highway district.

No Motion Needed

D. Wood River RC&D Renewal

Councilman John Gnesa made a motion to renew. **Councilman Shaun Spencer** seconded the motion. Roll call vote taken; Councilwoman Bj Marshall- Aye, Councilman Shaun Spencer- Aye, Councilman John Gnesa- Aye 1 opposed; Councilman Juan Gonzales- Nay motion passed.

E. Library Liaison Appointment

Mayor Rebecca Vipperman nominated Juan Gonzales for Library Liaison. **Councilwoman BJ Marshall** made a motion to approve Juan Gonzalez as Library Liaison. **Councilman Shaun Spencer** seconded the motion. Roll call vote taken; Councilwoman Marshall- Aye, Councilman Spencer- Aye, Juan Gonzales- Aye, Councilman John Gnesa- Aye; all approved; none opposed; motion passed.

F. Discussion of Public Parks Ordinance

No Motion Needed

UNFINISHED BUSINESS (action items)

Cyber Security

This item is tabled until next meeting.

PUBLIC COMMENT

Officer Swanson presented new officer Martin that will be replacing Magnelli.

Executive Session- Idaho Code Title 74-206 (1)F

Councilman John Gnesa made a motion to go into executive session at 7:51 PM pursuant to Idaho Code 74-206 (1) F. **Councilman Shaun Spencer** second the motion. **Roll Call vote taken;** Councilwoman Marshall- Aye, Councilman Spencer-

Aye, Gonzales- Aye, Councilman Gnesa- Aye; all approved; **none opposed; motion passed.**

Councilwoman BJ Marshal made a motion to come out of Executive Session at 8:10 p.m. **Councilman Shaun Spencer** second the motion. Roll call vote taken; Councilwoman Marshall- Aye, Councilman Spencer- Aye, Gonzales- Aye, Councilman Gnesa- Aye; all approved; none opposed; motion passed.

Council:

Shaun Spencer mention that the Trunk or Treat was a hit. John Gnesa says public works shop looks good.

Mayor:

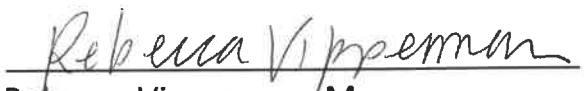
Rebecca Vipperman thanked Shaun Spencer for organizing the Trunk or Treat. Shaun Spencer thanked Cynthia Scott for helping. Rebecca shared that we have complaint forms for anyone to use and stay anonymous if wanted. New Public Works Director Stephen is doing great, everyone is doing good. Maria is a champion for stepping up while Karri was away and taking minutes.

Adjourn

Councilman Juan Gonzales made a motion to adjourn at 8:17 p.m.

Councilman Shaun Spencer seconded the motion. Councilwoman Marshall- Aye, Councilman Spencer- Aye, Councilman Gonzales- Aye, Councilman Gnesa- Aye; all approved.

Motion passed.


Rebecca Vipperman, Mayor


Maria Sanchez, Deputy Clerk