

Village of Lake Hallie
PLAN COMMISSION MEETING
Monday, June 12, 2023, at 6:00 PM
Village Municipal Building – 13136 30th Ave.
Chippewa Falls, WI 54729

Minutes

1. **Call Meeting to Order:** Chairperson Rowan called the meeting to order according to Chapter 19.84 of the Wisconsin State Statutes at 6:00 p.m.
2. **Roll Call:** Mark Johnson x , Randy Larson -excused; Nancy Mauhar X ; Eloise Rowan X ; Pat Spilde X ; Rusty Volk X ; Allison Claussen X ; Doug Cleary: representing Chippewa County Zoning.
3. **Public Wishing to be Heard for Non-Agenda Items:** No public comments.
4. **Approval of the Minutes April 10, 2022.** Ms. Spilde made a motion to approve Ms. Mauhar seconded. Motion carried.
5. **Discussion and/or Action on the following:**
 - a. **Storage and Use of Recreational Vehicles or Park Models within the Residential Districts:** Lengthy discussion on residential districts having RVs, campers and/or park model housing units connected to utilities and occupied in owned or rented property in violation of residential zoning statutes. Discussed temporary vs seasonal use as ordinance states one residents for these districts. Mr. Cleary noted that Chippewa County is seeing the same issues. After much discussion on personal property stored on private property and how to regulate and enforce statues for non-compliance. It was decided to have Mr. Cleary investigate other zoning residential districts to see if a precedent has been established.
 - b. **Construction of outdoor fireplaces and permitting requirements:** The concern is large fireplace structures being built without regard to property set back rules. Recommendation that permanent fireplace structures adhere to property set back regulations.
6. **Future Agenda Items:** Comprehensive Plan update.
7. **Motion to adjourn:** Motion to adjourn by Mr. Volk, second by Ms. Mauhar motion carried. 7:00pm.

Respectfully Electronically submitted:



Rusty Volk, Volunteer Secretary

Village of Lake Hallie
PLAN COMMISSION MEETING
Monday, August 13, 2021 (con't)