

**SPECIAL VILLAGE BOARD MEETING
MONDAY, AUGUST 21, 2023
4:30 P.M., NEW VILLAGE HALL
100 N WALL ST, DENMARK, WI 54208**

NOTE: ACCESS TO THE PUBLIC FOR THE MEETING: IF YOU WOULD LIKE TO JOIN OUR MEETING VIA ZOOM, PLEASE CALL THE VILLAGE OFFICE AT 920-863-6400 AND PROVIDE US WITH YOUR EMAIL ADDRESS SO WE CAN SEND A LINK TO THE MEETING

1. CALL TO ORDER

PLEDGE OF ALLEGIANCE

2. ROLL CALL

3. BOARD DISCUSSION/ACTION BID AWARD FOR THE BMO REMODEL PROJECT

4. BOARD DISCUSSION/ACTION ON THE PLAN COMMISSION'S RECOMMENDATION TO APPROVE THE AMENDMENT TO SECTION 315-124.C OF THE VILLAGE OF DENMARK ZONING ORDINANCE MAXIMUM PARKING RATIOS FOR GRADE SCHOOL OR MIDDLE SCHOOL

5. BOARD DISCUSSION/ACTION ON THE PLAN COMMISSION'S RECOMMENDATION TO APPROVE THE AMENDMENT TO SECTION 315-124.C OF THE VILLAGE OF DENMARK ZONING ORDINANCE MAXIMUM PARKING FOR HIGH SCHOOL

6. BOARD DISCUSSION/ACTION ON THE PLAN COMMISSION'S RECOMMENDATION TO THE BOARD TO APPROVE THE AMENDMENT TO SECTION 315-198.E OF THE VILLAGE OF DENMARK ZONING ORDINANCE, REGULATION OF SIGNS IN THE B-3 DISTRICT

7. BOARD DISCUSSION/ACTION ON THE PLAN COMMISSION'S RECOMMENDATION TO ADOPT PROPOSED FILL AND GRADING ORDINANCE

8. BOARD DISCUSSION/ACTION ON RESOLUTION 12-2023 A RESOLUTION DECLARING OFFICIAL INTENT TO REIMBURSE EXPENDITURES FROM PROCEEDS OF BORROWING

9. BOARD DISCUSSION/ACTION ON APPROVAL OF DEVELOPMENT AGREEMENT AND SALE OF PARCEL VD-97-31

10. BOARD DISCUSSION/ACTION ON EQUIPMENT PURCHASE FOR THE PUBLIC WORKS DEPARTMENT

11. ADJOURN

Accommodation Notice

Any person requiring special accommodation who wishes to attend this meeting should contact the Village Hall 920-863-6400 at least 48 hours in advance.

Note: It is possible that members of and a possible quorum of members of other governmental bodies of the municipality may be in attendance at the above noticed meeting to gather information; no action will be taken by any governmental body at the above noticed meeting other than the governmental body specifically referred to above in this notice.